

# **Introduction to Medical Image Registration**

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Partially adapted from slides by:

- 1. Prof. Nassir Navab (TUM) and Christian Wachinger (MIT) on Intensity based Image Registration and Feature based Registration.
  - 2. Prof. Dr. Philippe Cattin, University of Basel, Medical Image Registration



# **Brief Introduction**

Sailesh Conjeti





- Currently, Doctoral Student at the Chair for Computer Aided Medical Procedures, Technische Universität München, Germany, under Prof. Nassir Navab and Dr. Amin Katouzian.
- Attended School of Medical Science and Technology, Indian Institute of Technology Kharagpur, India from 2012-14.
- Graduated from Birla Institute of Technology and Science, Pilani Class of 2012.
- Research Interests: Machine Learning, Medical Image Computing, Image Registration, Biomedical Signal Processing and Wearable Computing.







# Please feel free to stop me if you have any questions.



# What is the fuss all about? Lets Consider an imaginary case.



# How to align these?



#### **The Solution**





Registered (deformed) image

#### **The Result**

Reference (fixed) image



Source (float) image



# **Image Registration**

So, lets define Image Registration:

Aligning one image to another, so that they share the same coordinate system.

# **Some Terminology:**

#### Given:

- Reference or Target Image: Fixed during registration.
- Floating or Sensed Image: It is spatially warped to align with reference image.

#### Task:

Find a reasonable transformation T, such that the transformed image is similar to the reference image.

**Overlap Domain**: Pixels / Voxels overlapping between the two images.



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#### Courtesy: Philippe Cattin

# What can you expect from Today's lecture?

- Clinical Need for Image Registration.
- Monomodal Image Registration
- Multimodal Image Registration
- Transformations (Linear)
- Intensity based registration
  - Monomodal (SSD and NCC)
  - Multimodal (Mutual Information)
- Feature based Registration
- Group wise Image Registration
- Non-rigid Registration



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Crum, W. R., Hartkens, T., & Hill, D. L. G. (2014). Nonrigid image registration: theory and practice.



#### **Need for Image Registration**





#### **Possible Scenarios – CT to MR Registration**



3D to 3D Anatomical Registration



#### **Possible Scenarios – PET to MR Registration**



Anatomical to Functional Image Registration



#### **Possible Scenarios – C-arm to CT Registration**



2D to 3D Image Registration



#### **Possible Scenarios – Intra-operative Navigation**



Courtesy: Nassir Navab

2D to 3D Multimodal Image Registration



#### **Possible Scenarios – Surgical Planning and Intra-op Navigation**



Courtesy: CSAIL, MIT

3D to 3D Multimodal Image Registration



# **Types of Registration**

Dimensionality

 2D – 2D, 2D – 3D, 3D – 3D, 2D – 4D and so on.

#### **Modalities**

Monomodal, Multimodal

#### Subject / Object

- Intra-subject
- Inter-subject Atlas Registration

#### **Transformations**

• Rigid, Affine, Projective, Non-Linear (Deformable)

# **Registration Basis**

• Extrinsic (Marker based), Intrinsic

#### Number of Images

• Pairwise, Group-wise



#### **Image Registration**



Courtesy: Nassir Navab, Christian Wachinger



#### Image Registration – Close the loop



Courtesy: Nassir Navab, Christian Wachinger



#### **Registration – Close the loop**

- For each iteration, compute similarity function Sim(X,T(Y)), using full image content.
- *T*(*Y*) requires interpolation to match resolution and scale of *X*.
- Maximize Sim(X,T(Y)), by performing optimization on transformation parameters.





- Intensity based Registration

   utilizing full image content.
- Define transformation T on one of the image volumes.
- Compare X and T(Y) using full image content.
- Reiterate estimate of T, till convergence.



Registering digitally reconstructed radiograph with X-Ray image.





# **Spatial Transformations**



#### Introduction to Medical Image Registration



#### **Spatial Transformations**





# **Mathematical Formulation**

Consider image I<sub>s</sub>(i, j) to be aligned to target image I<sub>T</sub>(x, y). We formulate image registration as:

$$I_s(i,j) \sim I_t\left(x = f_x(i,j), y = f_y(i,j)\right)$$

• We can express this coordinate transformation as:

$$\begin{pmatrix} x \\ y \end{pmatrix} = f(i, j, \Theta) = \begin{pmatrix} f_x(i, j; \Theta) \\ f_y(i, j; \Theta) \end{pmatrix}$$
  
Transformation Function evaluated at each coordinate  $(i, j)$ 



# **Translation**



 Image is translated in the coordinate space. This transformation can be formulated as:

$$x = i + a$$
  

$$y = j + b$$
Transformation Function  
Homogenous Coordinates
$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & a \\ 0 & 1 & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$
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# **Rigid Transformation**



- Involves translation and rotation.
- This can be formulated as: translation of (a, b) and rotation of  $\theta$  counterclockwise about origin.

$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta & a \\ \sin \theta & -\cos \theta & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$



# **Similarity and Affine Transformation**

• Lets introduce further isotropic scaling with a factor of *S* (called Similarity Transformation)



$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} S \cos \theta & S \sin \theta & a \\ S \sin \theta & -S \cos \theta & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$

 If we make the scaling anisotropic, we introduce shear effect. Such a transformation is called Affine Transformation.

$$\begin{array}{c|c} \bigstar \\ \hline \end{array} \\ \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} A \cos \theta & B \sin \theta & a \\ C \sin \theta & -D \cos \theta & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$



# **Projective Transformation**

- General Linear Transformation (Planar Homography)
- Parallel lines may not remain parallel.
- Models rigid motion in and out of the plane.



• Formulated as

$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} A & B & C \\ D & E & F \\ G & H & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$



# **3D Rigid-body Transformations**

- A 3D rigid body transform is defined by:
  - 3 translations in X, Y & Z directions
  - 3 rotations about X, Y & Z axes
- The order of the operations matters





# **Simple Interpolation**

• What if after transformation the image coordinates are not \_\_\_\_\_\_f3\_\_\_\_integers?



- Nearest neighbour
  - Take the value of the closest voxel
- Tri-linear
  - Just a weighted average of the neighbouring voxels
  - $f_5 = f_1 x_2 + f_2 x_1$

$$- f_6 = f_3 x_2 + f_4 x_1$$

$$- f_7 = f_5 y_2 + f_6 y_1$$





# **Problem: Transformation**

• Given an image:



- **Task:** Apply 45 degree counter clockwise rotation and translate by (1,1). Scale by a factor of 1.5. Consider Nearest Neighbour interpolation. Zero Pad if necessary.
- Find the value of coordinate (4,2) in the transformed image.
- Step 1: Construct the transformation matrix.

• 
$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} S\cos\theta & S\sin\theta & a \\ S\sin\theta & -S\cos\theta & b \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix} = \begin{bmatrix} 1.5\cos\pi/4 & 1.5\sin\pi/4 & 1 \\ 1.5\sin\pi/4 & -1.5\cos\pi/4 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$



#### **Problem: Transformation**

$$\begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} 1.06 & 1.06 & 1 \\ 1.06 & -1.06 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} i \\ j \\ 1 \end{bmatrix}$$

• Step 2: Calculate inverse transformation.

$$\begin{bmatrix} i \\ j \\ 1 \end{bmatrix} = \begin{bmatrix} 0.4717 & 0.4717 & -0.9434 \\ 0.4717 & -0.4717 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

• Step 3: For 
$$(x, y) = (4, 2)$$
, find  $(i, j)$ .  
 $(i, j) = (1.88, 0.94)$ 

• Step 4: Perform nearest neighbour interpolation.  $I(i, j) \sim I(2, 1) = 2.$ 

Take Home: Try Tri-linear Interpolation for the same point.



#### **Finding the transformation**



**Rigid transform:** 

global patient repositioning (intra-subject)

Similarity transform: • shape analysis

- Affine transform: • first step in no
  - first step in non-linear registration

Courtesy: Niels Chr. Overgaard



#### Marker Based – Extrinsic – Results in 3D point sets available for registration.



**Invasive Stereotaxy** 

Non-invasive Fiducial Markers





- Intrinsic Registration basis uses information available within the images to estimate the transformation.
- Landmark Based establish point-wise correspondences.









- Segmented Surfaces / Objects can be used for registration.
- Surface to surface registration







#### **Feature Based Registration**

- Point Set to Point Set Registration with correspondences
- Point Set to Point Set Registration without correspondences

Surface to Point Set Registration

Surface to Surface Registration





# **Intensity based Registration**

- Depending on the intensity relationship between the two modalities, similarity measures can be
  - Monomodal (for registering same modalities)
  - Multimodal (for registering different modalities)



#### Mappings



#### Introduction to Medical Image Registration



# Lets take a closer look: Intensity based Similarity Measures



• Can be used for registering CT to CT or MR to MR.



#### **Understanding behaviour of SSD**





#### **Problem: Understanding SAD Similarity Function Behaviour**

• Given an Target image I =



- **Task 1:** Plot the SAD similarity function plot for X-translation of -2 to + 2 pixels. Zero Pad if necessary. Perform Nearest Neighbour Interpolation if necessary.
- **Task 2:** Under a different scanner, the image illumination is halved. Perform similar SSD similarity function plot and investigate whether SAD is suitable for such scenarios? What should be the steps to overcome this?



#### **Problem: Understanding SAD Similarity Function Behaviour**





0	1	0
2	4	0
0	1	0

0	0.5	0
1	2	0
0	0.5	0

Task 2 is take home.



#### **Monomodal Similarity Measures**

- SSD, SAD are prone to errors when illumination changes, we need a measure which takes this into account.
- Normalized Cross Correlation looser dependence on intensities.





#### **Behaviour of NCC Similarity Function**





#### **Behaviour of NCC:**

	0.96	-0.40	-0.16	-0.39	0.19
ł	-0.05	0.75	-0.47	0.51	0.72
1	-0.18	-0.39	0.73	0.15	-0.75
	-0.27	0.49	0.16	0.79	0.21
	0.08	0.50	-0.45	0.28	0.99



Gives satisfying results (for small image motions)



# **The Joint Histogram** NCC Optimum SSD Optimum Y=ax+b Y=x Intensity of Transformed Target y

Intensity of Reference x



#### **Multi-modal Image Registration**

More complex intensity relationships, so direct application of SSD or SAD would not work.

Computed tomography (CT), shows bony structures – very accurate







MRI image volume: soft tissue – show presence of a tumour SPECT – MR Registration: Patient oriented differently in different

Patient oriented differently in different scanner systems. Not easy to find landmarks.

NCC would not work in this case.

# Information Theoretic Approach towards Registration

Constructing Image Histograms: Treat image intensities as random variables.



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# **Joint Histogram**







#### **Joint Histogram**





#### Lets see Joint Histogram Construction:



with intensities a and b to occur in the two images.



# Joint Histogram for Multimodal Images



How do we characterize it?

The structure of the joint histogram has to be characterized.

We can use: Joint Shannon Entropy.

Joint Shannon entropy reaches an optimum at highly structured (clustered) histogram.

$$H(A,B) = -\sum_{a} \sum_{b} p(a,b) \log p(a,b)$$



#### **Interpretation Entropy of Joint Histogram**





# **Overlap Problem with Joint Entropy**

- Joint entropy is calculated in overlapping portions of the image. Consider a case like shown alongside (Air overlaps).
- Joint entropy reaches a maximum and optimisation will be struck at a local optima.
- A registration algorithm that minimises the *joint entropy* will thus tend to maximise the amount of air and not necessarily register.
- What is the solution?
- Use Mutual Information instead.



#### **Mutual Information and Normalized MI**

$$I(A,B) = H(A) + H(B) - H(A,B)$$
$$= \sum_{a} \sum_{b} p(a,b) \log \frac{p(a,b)}{p(a)p(b)}$$

- In maximising MI we seek for solutions that have high marginal entropies and a low joint entropy
- MI is maximised at the optimal alignment and can be thought of as a measure of how well one image explains the other.
- *MI* still has the influence of overlap. To further reduce it, we may use, normalized mutual information.

$$Y(A,B) = \frac{H(A) + H(B)}{H(A,B)}$$

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#### **Choosing Similarity Measure**



#### Mappings

\_\_\_\_\_

multi-moda



# **Pairwise and Group-wise Registration**

- Depending on the number of images being registered.
- Pairwise: Aligning 2 images. •
- Group-wise: Multiple Images. Used for Mosaicking, Population Studies, Atlas Construction.



#### **Before Alignment**



#### Courtesy: Christian Wachinger



#### **Limitations of Rigid Registration**



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Is the tumour in the lungs or the stomach? Looks plausible; but how could you be sure?

Courtesy: Michael Brady



# **Non-Rigid Transformation Model**

• Needed for inter-subject registration and distortion correction Rigid has only 6 DOF—three shifts and three angles

Important non-rigid transformations

- Similarity: 7 DOF
- Affine: 12 DOF
- Curved: Typically DOF = 100 to 1000.
- Non-linear i.e. no matrix representation
- Many Different Parameterizations e.g.
  - General diffeomorphisms (e.g. fluid models)
  - Spline parameterizations (b-splines, thin-plate splines)
  - Fourier parameterizations (e.g. SPM)





# **Nonrigid Transformations can be very complex!**



[Thompson, 1996] Courtesy: Xenious Papademetris



#### Affine vs Non-Rigid – A Look at the transformation





Affine – 12 parameters

Non-Rigid ~ 2000 parameters Courtesy: Xenious Papademetris



#### Affine vs Non-Rigid



Average Anatomical Images from 10 Subjects displayed at 1.5x1.5x1.5 mm

Courtesy: Xenious Papademetris



#### Where to use Non Rigid Deformation?



Non-rigid transformations:

- Tissue motion (cardiac cycle/respiratory motion)
- Deformation compensation (intra-operative, soft tissue)
- Longitudinal tissue changes (e.g., tumor growth)
- Inter-subject registration

#### Courtesy: Niels Chr. Overgaard



# **Other Interesting Topics In Registration:**

#### • Non rigid Image Registration

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